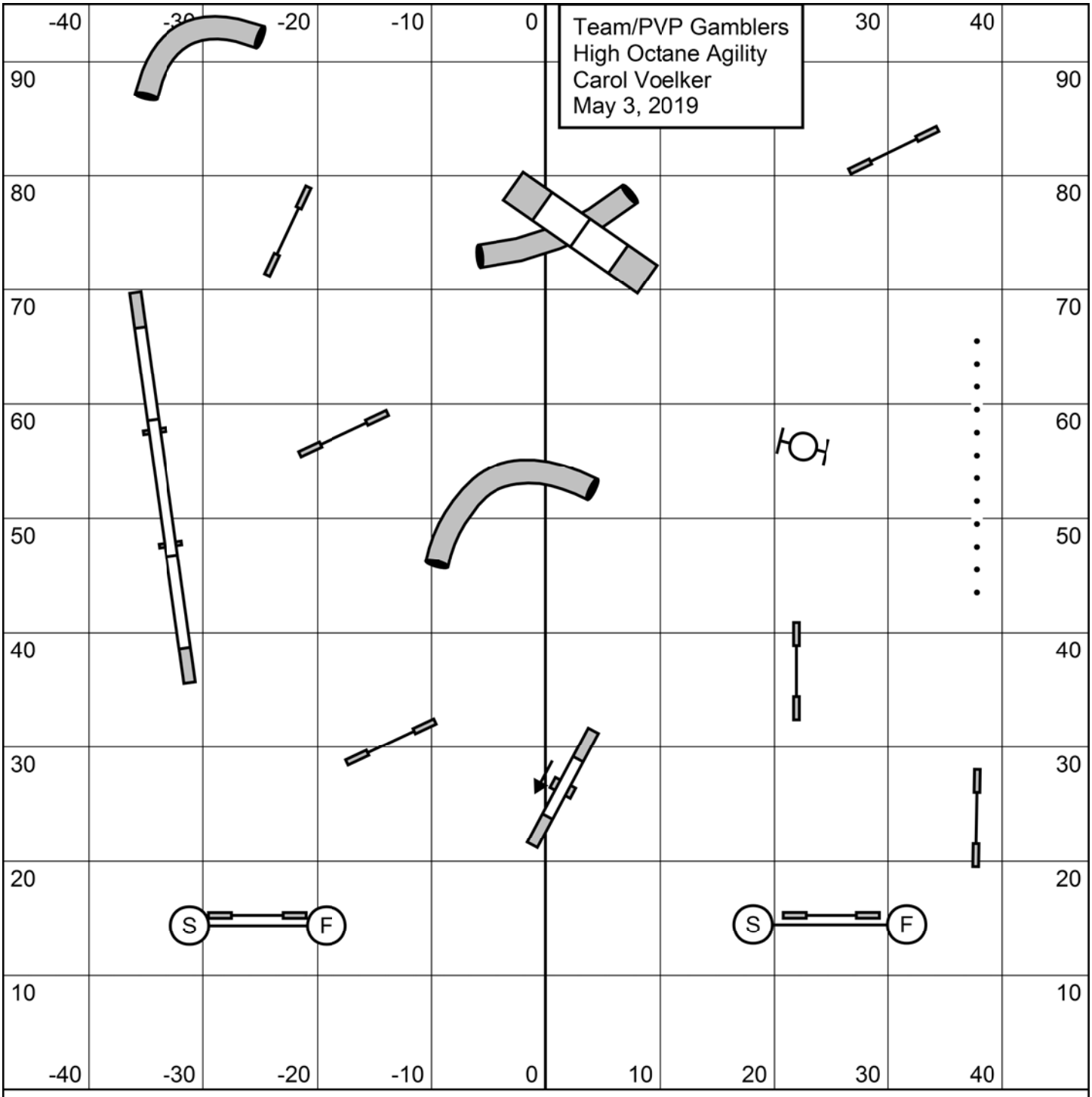

1-2-3-5 System, There is not a 5. However, the Wall is worth 2. This is a pattern gamble. The obstacles taken and completed in 1-2-3 order will earn 5 extra bonus points. You MUST stop the time before your time expires, otherwise you lose your BONUS points (all the 5s). You must start with a Start/Finish Jump and Finish with the OTHER Start/Finish Jump. Start/Finish jump No point value. Everything may be taken 2x for points.
Team: 12/14" - 48sec, 16/18" - 44sec, 22/26" - 40sec 1.50 multiplier
PVP 8" - 48sec, 12" - 44sec, 16/20" - 40sec